ROBUST DATA-DRIVEN PDE IDENTIFICATION FROM SINGLE NOISY TRAJECTORY Yuchen He, Sung Ha Kang, Wenjing Liao, Hao Liu, Yingjie Liu Georgia Institute of Technology

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CONTRIBUTION: OVERCOME HEAVY DATA NOISE

Data-driven PDE Identification aims at automatic PDE modeling based on experimental data. As differential operators are unbounded, this inverse procedure is susceptible to noise. We propose an effective denoising technique (SDD) and two model selection schemes (ST and SC) to greatly improve the stability and precision.

PROBLEM OVERVIEW

Given a dataset U sampled from a *single* solution u: $[0,T) \times \mathbb{R}^D \to \mathbb{R}$ of an evolutionary PDE

$$u_t = \mathcal{F}^*(u) \; ,$$

with an unknown differential operator \mathcal{F}^* , the goal is to find an operator \mathcal{F} based on U such that

 $\widehat{\mathcal{F}} pprox \mathcal{F}^*$.

Here T > 0 is the time limit of the observation; D is the spacial dimension; and the data is noisy:

$$U_i^n = u(\mathbf{x}_i, t^n) + \varepsilon_i^n, \ \varepsilon_i^n \stackrel{\text{i.i.d.}}{\sim} \operatorname{Normal}(0, p\% ||u||_2).$$

In this work, we assume that \mathcal{F}^* is in an algebra of polynomial differential operators over \mathbb{R} , i.e.,

$$\mathcal{F}^*(u) = c_0 + c_1 u + c_2 u_x + \dots + c_m u u_x + \dots$$

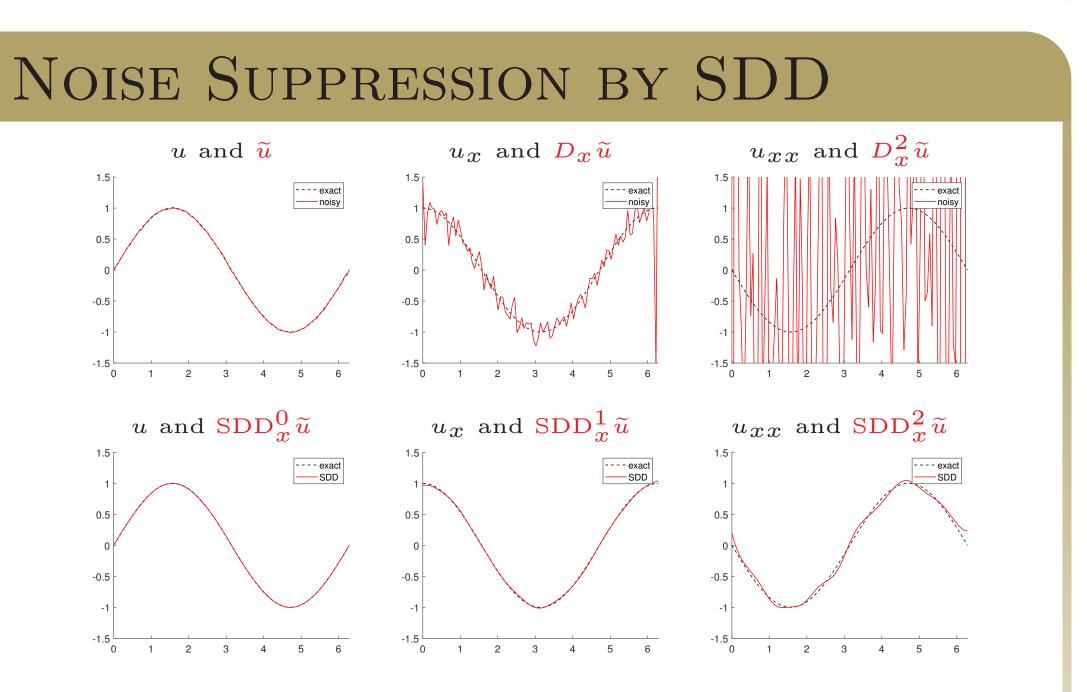
where $c_1, c_2, \dots \in \mathbb{R}$ can be mostly 0, and each monomial is a *feature variable*. The data-driven PDE identification is closely related to a sparse regression or dictionary learning problem:

min $\|\mathbf{c}\|_0$, subject to $\|F\mathbf{c} - D_t U\|_2^2 \leq \varepsilon$,

where $\varepsilon > 0$, $\mathbf{c}^T = (c_0, c_1, \dots)$ is the coefficient vector, F is the *feature matrix* whose columns are discrete approximations of the feature variables, and $D_t U$ is a finite difference estimation of u_t .

REFERENCES

- [1] W. Dai, O. Milenkovic Subspace pursuit for compressive sensing signal reconstruction IEEE transaction on Information Theory, 2009.
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- [3] S.H. Kang, W. Liao, Y. Liu IDENT: Identifying differential equations with numerical time evolution arXiv preprint arXiv:1904.03538, 2019. (Submitted)
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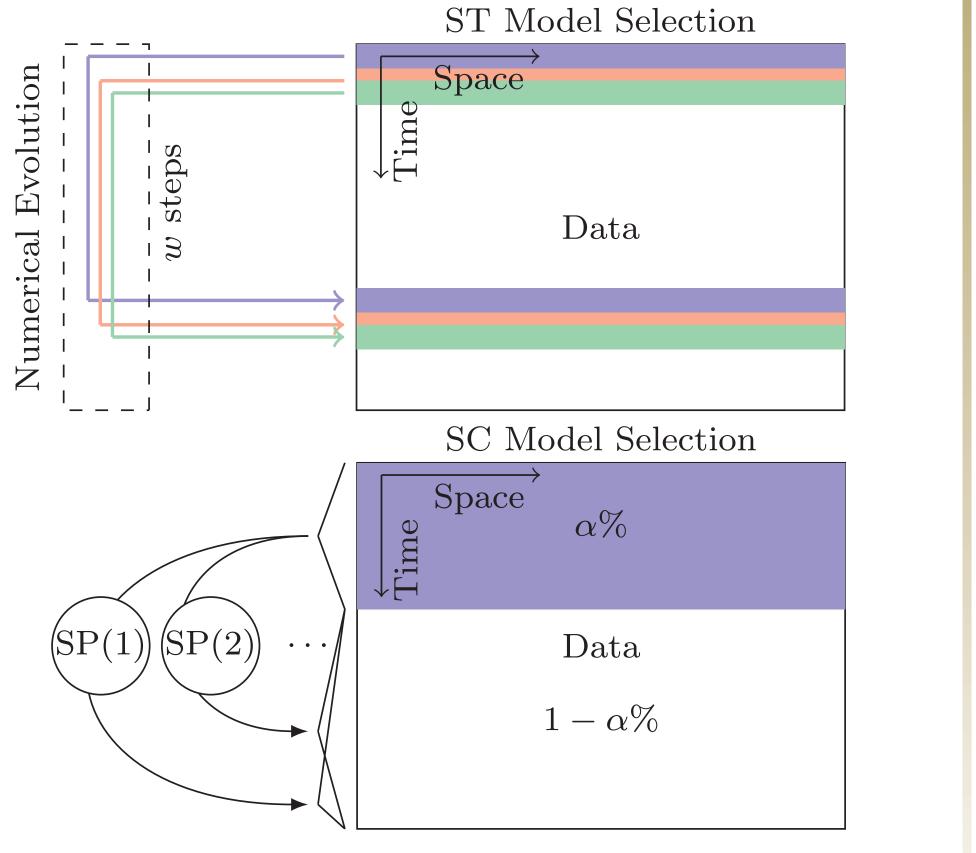
Successively Denoised Differentiation (SDD) effectively reduces noise:

 $\mathrm{SDD}_x^l U := \left(\mathcal{S}D_x\right)^l \mathcal{S}U$, for integer $l \ge 0$,

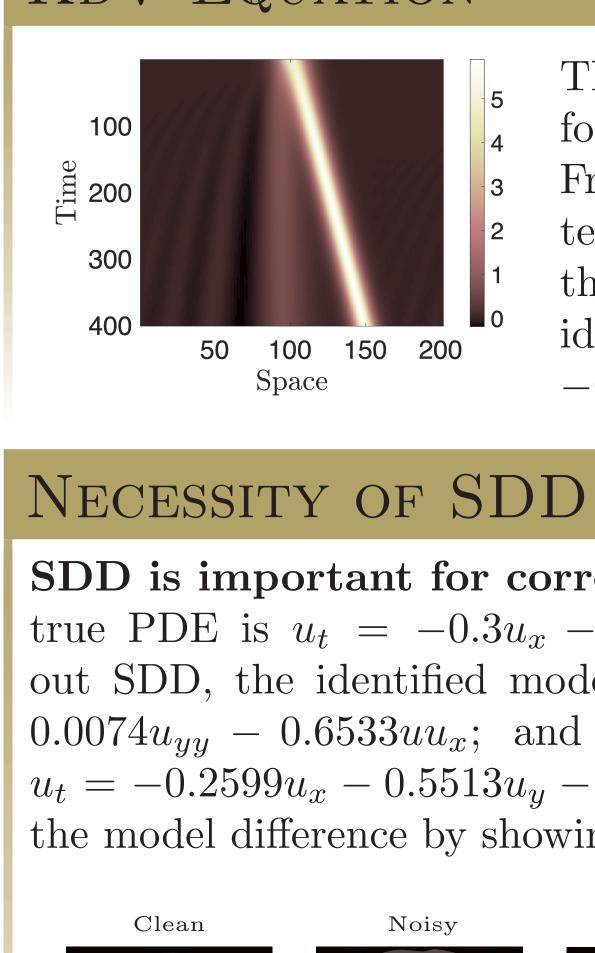
approximates the *l*-th order derivative of u. S is a smooth operator, and D_x is a finite difference scheme.

ST AND SC MODEL SELECTION

Subspace pursuit (SP) [1] is a sparse algorithm which allows direct control of the ℓ_0 -norm of the solution. We propose Subspace Pursuit Time Evolution (ST) and Subspace Pursuit Cross Validation (SC).

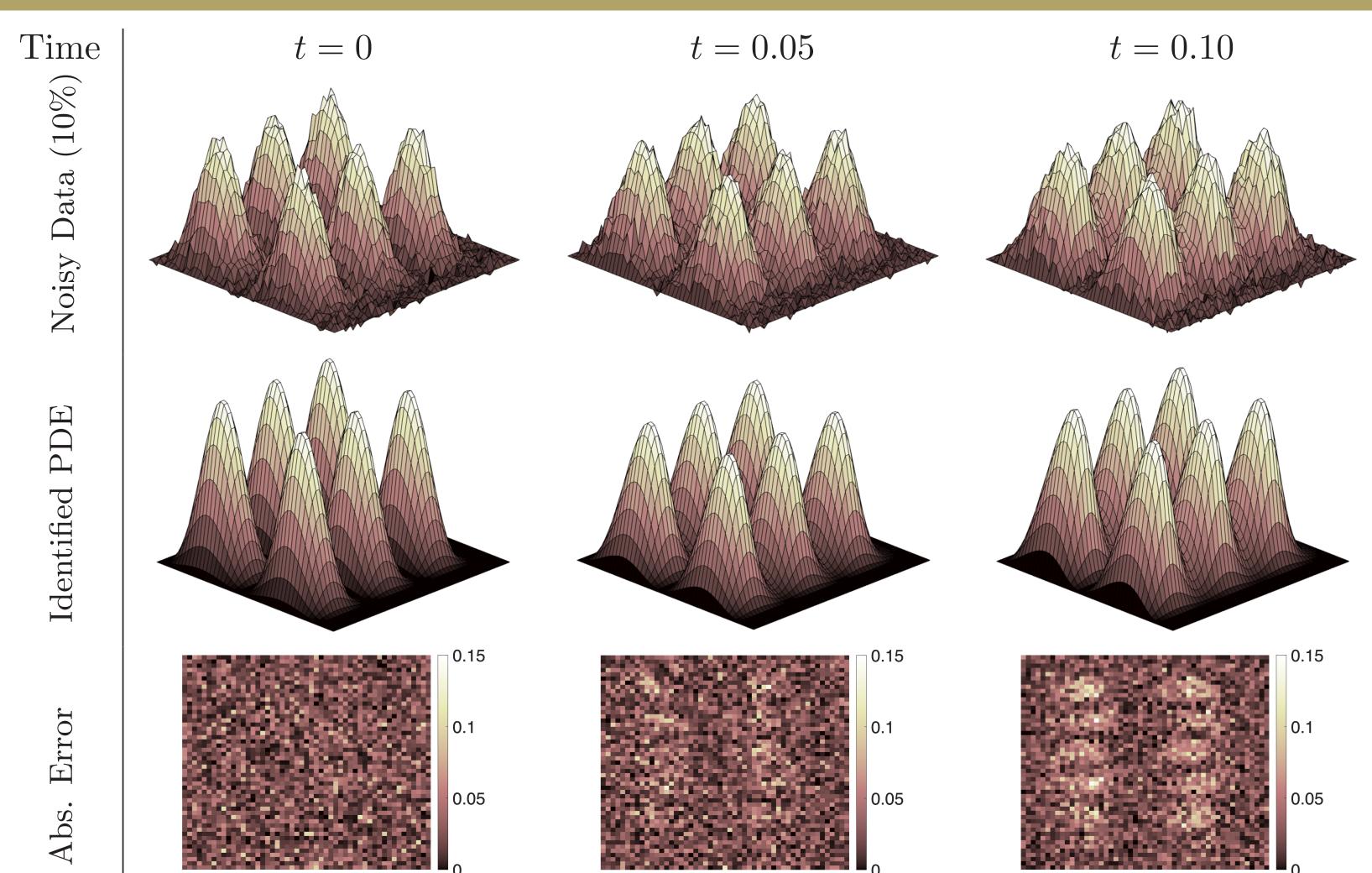


Our methods handle high level of noise. From the noisy data (10%) generated by a single trajectory of $u_t = 0.02u_{xx} - uu_y$, both ST and SC identify the correct feature variables: u_{xx} and uu_y . The identified model is $u_t = 0.0134u_{xx} - 0.8675uu_y$, and the simulation errors are relatively small.



For more examples, please refer to [4].

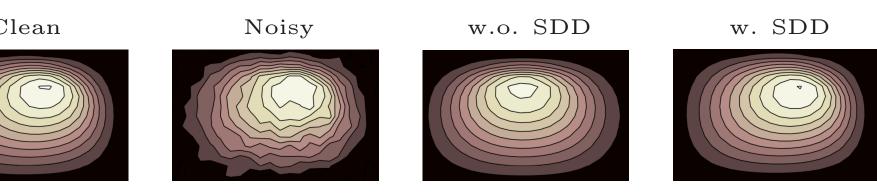
AN EXAMPLE OF PDE IDENTIFICATION IN 2D

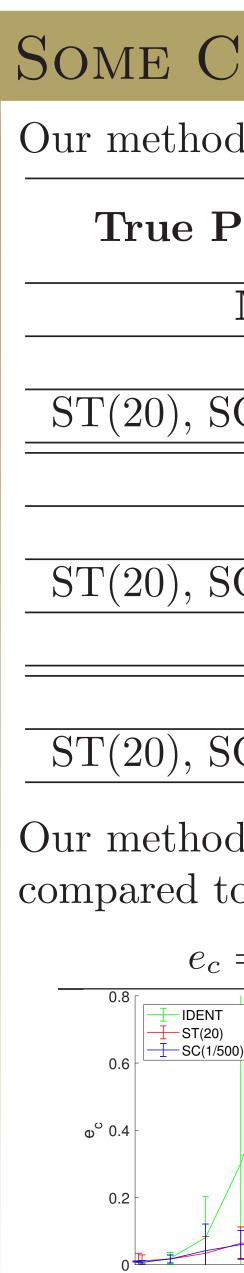


KDV EQUATION

The true PDE takes the form $u_t = -6uu_x - u_{xxx}$. From a dictionary of 15 terms: $1, u_x, u_{xx}, u_{xxx}$ and their pairwise products, we identify the model $u_t =$ $-6.135uu_x - 1.0580u_{xxx}$.

SDD is important for correct identification. The true PDE is $u_t = -0.3u_x - 0.5uu_x - 0.5uu_y$; without SDD, the identified model is $u_t = -0.2140u_x +$ $0.0074u_{yy} - 0.6533uu_x$; and with SDD, we identify $u_t = -0.2599u_x - 0.5513u_y - 0.4434uu_y$. We visualize the model difference by showing the model simulation.







SOME COMPARISON

ds	are	free	from	post-thresholding.	•
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PDE	$u_t = -uu_x \\ 0 \le x \le 1, \ 0 < t \le 0.05$		
Method	0% noise		
[2]	$u_t = -0.95uu_x - 0.01u + \cdots$		
SC(1/200)	$u_t = -1.0013uu_x$		
	1% noise		
[2]	$u_t = -0.89uu_x - 0.13u + \cdots$		
SC(1/200)	$u_t = -0.97uu_x$		
	5% noise		
[2]	$u_t = -0.35uu_x + 0.09u^2 + \cdots$		
SC(1/200)	$u_t = -0.98uu_x$		

Our methods are more robust against heavy noise compared to [3] using the following metrics:

